

Battle Focus

Disparate Paths

M8"

T3

SV6+

W1

LD6+

OC2

RW4+*/6+

90 PTS

Base 25mm



3 BESCHUSS

Blast Pistol

Pistol

R	A	BS	S	AP	D
6"	1	3+	8	-3	D3

VERWUNDET

2+ T1-4

3+ T5-7

4+ T8

5+ T9-15

6+ T16+

Splinter Pistol

Anti-Infantry 3+ Assault Pistol

R	A	BS	S	AP	D
12"	1	3+	2	0	1

VERWUNDET

2+ T1

4+ T2

5+ T3

6+ T4+

5 NAHKAMPF

Hekatarii Blade

Melee

R	A	WS	S	AP	D
Melee	3	3+	3	-1	1

VERWUNDET

2+ T1

3+ T2

4+ T3

5+ T4-5

6+ T6+

Invulnerable Save (4+*)

Models in this unit have a 4+ invulnerable save against melee attacks.

GEGEN DIESE EINHEIT

W3 · RW 6+ · 4+* / 6++ · 1 LP je Modell

WIRD VERWUNDET MIT

2+ S6+	3+ S4-5	4+ S3	5+ S2	6+ S1
RETTUNGSWURF JE DS	DS 0	DS -1	DS -2	DS -3
6+	-	-	-	-

KEYWORDS Wyches, Aeldari, Battleline, Infantry, Grenades · FRAKTION Ynnari

1 KOMMANDO

No Escape

Each time an enemy unit (excluding Monsters and Vehicles) within Engagement Range of one or more units from your army with this ability is selected to Fall Back, all models in that enemy unit must take a Desperate Escape test. When doing so, if that enemy unit is Battle-shocked, subtract 1 from each of those tests.

2

BEWEGUNG

—

4

ANGRIFF

—



VERTEIDIGUNG

—

∞

IMMER / EINMALIG

—

REGELN & KEYWORDS KURZ

Battle Focus If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...

Disparate Paths When mustering you army, you can include Harlequins units in your army, even though they do not have the Asuryani Faction keyword.

ANTI This ability always takes the form [ANTI-X Y+].

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

AUFSTELLUNG

9x Wych

1x Hekatrix

Ausrüstung: Blast Pistol, Splinter Pistol, Hekatarri Blade

- Each Hekatrix can be equipped with one of: Splinter Pistol, Blast Pistol.